

RAILWAY RIVALS MAP BB(N)

Brandenburg (Nord)

2nd draft December 2002. Map drawn by Peter Robbins using Cyberboard

For 4-6 players

Start: 4 players - 2 Prenzlau, 2 Wittenberge

5 players - add 1 at Eberswalde

6 players - add 1 at Rathenow

Specials: (1) Poland - reach D41, M35 or A84

(2) Mecklenburg-Vorpommern - reach E77, E75, Z17 or F49

(3) Sachsen-Anhalt - reach W1, B1 or Wittenberge

(4) South Brandenburg - reach Rathenow or Seelow

(5) and (6) Berlin - reach A18 or E24

Notes:

You may not build into other states, except at the marked connection points

Marshland (e.g.L12) costs 2 in, 2 out, and 3 from marsh hex to marsh hex. Lakes (e.g.W15) are impassable

