



**Special Rule**  
 most of the traffic was coal for export (mostly through Cardiff or Barry). Rule 2, in the operating stage is:-  
 throw the die once to find the destination on alternate runs

- 1= to any port
- 2= to Merthyr Tydfil, Dowlais, Brynmawr, Pontypool or Newport (to England by rail)
- 3= to Cardiff or Barry
- 4= to Cardiff or Newport
- 5= to Barry or Penarth
- 6= to any port

**Start: any Dock.**  
*"Leapfrog" rules essential*

Game "O" covers the western half of the coalfield but is not the same scale

For rules (normal and postal) and details of other games, write to:  
 D.G. Watts, "Roosterns", 102, Priory Rd, Millford Haven, Dyfed, SA79 2ED  
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 Printed and published in Dyfed, U.K. Map drawn by G.B. Lewis.

## "RAILWAY RIVALS" - Game A South Wales Coalfield (East)

Scale: One hexagon equals 1.25km (0.8 miles) up the map but  
 1.1km (0.7 miles) across the map

Barry has been moved: correct location is B70)

 Town with key number  
 Hill  
 Dock